

REF number	Name	Area	Location	Electoral ward	Category	Recommended as Local Green Space?
	Ashby/Turville Rd Footpath		Gilmorton	Ullesthorpe	Amenity Open Space	FALSE
Parochial Church Council	Church and Churchyard - Gilmorton	4799	Gilmorton	Ullesthorpe	Burial Ground	FALSE
Jelson Builders Ltd	Gilmorton Allotments	7103	Gilmorton	Ullesthorpe	Allotment	FALSE
	Land Adjoining Jasmine House		Gilmorton	Ullesthorpe	other	FALSE
Gilmorton Community Playing fields Assoc.	Lutterworth Pavillion and Road Playing Fields - Gi	34386	Gilmorton	Ullesthorpe	Sports	FALSE
Mr T Baker	Mill Farm Fishery - Gilmorton	137654	Gilmorton	Ullesthorpe	other	FALSE
PC	Millenium Sign and Green - Gilmorton	177	Gilmorton	Ullesthorpe	Amenity Open Space	FALSE
PC	Play Area in Gilmorton	967	Gilmorton	Ullesthorpe	Play Area	FALSE
PC	Recreation Ground - Gilmorton	3606	Gilmorton	Ullesthorpe	Recreation Ground	FALSE
LCC and C of E	School Playing Fields - Gilmorton	4266	Gilmorton	Ullesthorpe	Sports	FALSE

Name	Status	Description	Comments	Acquired Date
Ashby/Turville Rd Footpath	Maintained by others			
Church and Churchyard - Gilmorton	Maintained by others	<div>Garden of Remembrance - Churchyard and church</div> <div>Capacity until 2024</div>	Parochial Church Council	
Gilmorton Allotments	Maintained by others	18 Allotments	Roy Green estate Agents	
Land Adjoining Jasmine House	Annual Licence	<div>RP Carter 16/10/09 L/1/541 12 years from 22/5/09 £100 pa.</div> <div>Lump sum (£1200) paid by cheque dated 11/10/09</div> <div>File G/1/14</div>		
Lutterworth Pavillion and Road Playing Fields - Gi	Maintained by others	Changing Facilities, Function Room, football pitches	GCPFA	
Mill Farm Fishery - Gilmorton	Maintained by others	Various Fishing Pools	Mr T Baker	
Millenium Sign and Green - Gilmorton	Maintained by others	None Sites, Millenium Green	PC	
Play Area in Gilmorton	Maintained by others	Play Equipment	PC	
Recreation Ground - Gilmorton	Maintained by others		PC	
School Playing Fields - Gilmorton	Maintained by others	Small multi-functional Area	LCC and C of E	

